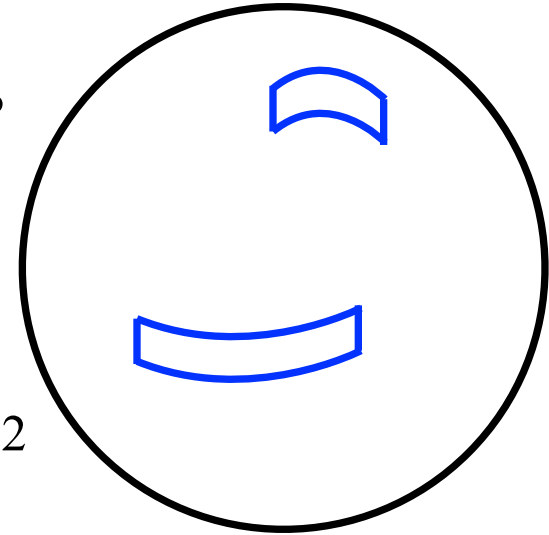


Areas on the Sphere and HEALPix

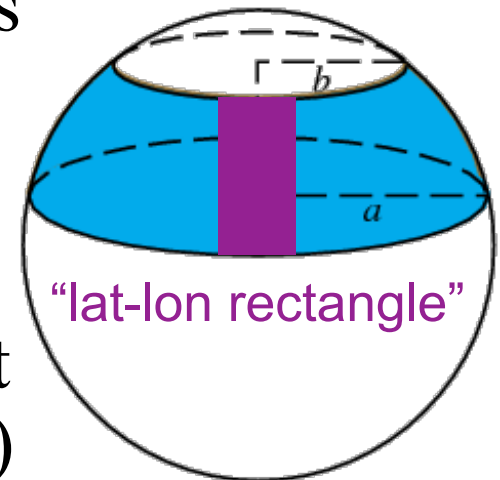
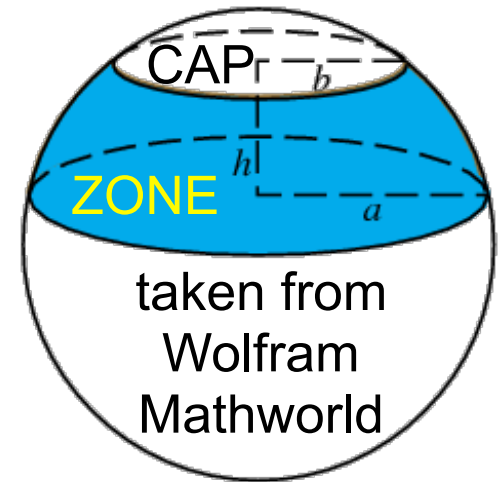
Areas on the sphere

- I've provided you with a lot of options for determining distances on the sphere...but what about areas?
- The area of the entire (unit) sphere is 4π steradians or about 41252.96 deg^2
- One way to keep track of the area of regions of the sphere is to just subdivide it
 - half the sphere has an area of 2π steradians ($41252.96/2 \text{ deg}^2$), a quarter of the sphere has an area of π steradians ($41252.96/4 \text{ deg}^2$), etc.
- Or, spherical calculus tells us the area of a zone (the surface area of a spherical segment)



Areas on the sphere

- The area of a zone (on the unit sphere) is $2\pi h$ in *steradians* (see the link to Wolfram MathWorld on the syllabus)
- The area of a *cap* is then $2\pi(1-h)$.
 - The spherical cap will come in very useful in the next lecture
- The area of a “*rectangle drawn on the sphere,*” which is a fraction of a zone, is $f2\pi h$ where f is the fraction in this “*lat-lon rectangle*”
- A “*lat-lon rectangle*” as I’ll call it (it doesn’t have an “official” name) is bounded by lines of longitude (or Right Ascension) and latitude (or declination)



Areas on the sphere

- From the coordinate discussion of a few lectures ago, we can easily find the h in $f2\pi h$

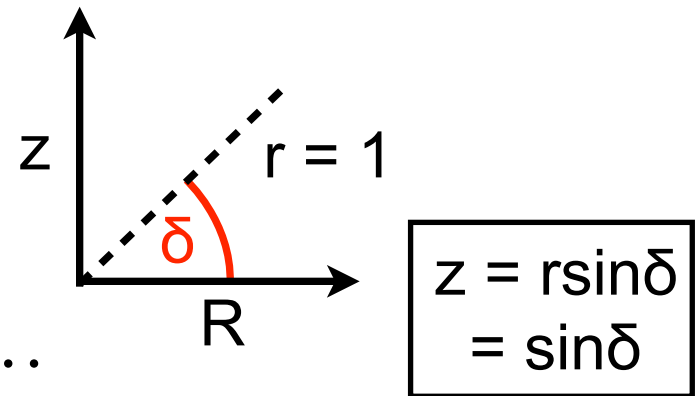
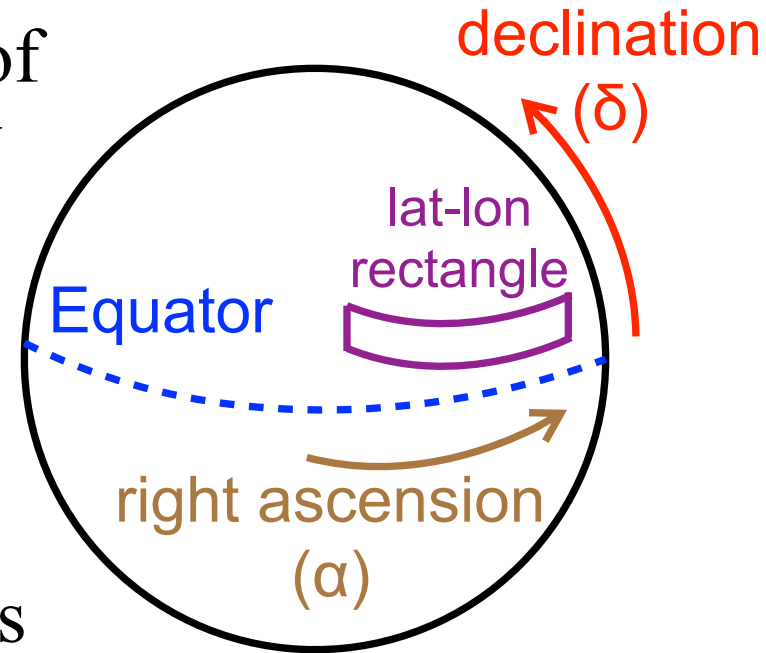
$$- h = z_2 - z_1 = \sin\delta_2 - \sin\delta_1$$

- $2\pi f$ depends on the fraction of the full circle covered by the α range of interest (in radians $2\pi f$ is just the difference in α):

$$- 2\pi f = (\alpha_2^{\text{radians}} - \alpha_1^{\text{radians}})$$

- From $f2\pi h$, the area of a *lat-lon rectangle* bounded by α and δ is...

$$- (\alpha_2^{\text{radians}} - \alpha_1^{\text{radians}})(\sin\delta_2 - \sin\delta_1)$$



Areas on the sphere

- So, *in steradians*, the area of a *lat-lon rectangle* bounded by Right Ascension α and declination δ is
 - $(\alpha_2^{\text{radians}} - \alpha_1^{\text{radians}})(\sin\delta_2 - \sin\delta_1)$
 - Then, the area of a *lat-lon rectangle* bounded by α and δ is given by...
 - $(180/\pi)(180/\pi)(\alpha_2^{\text{radians}} - \alpha_1^{\text{radians}})(\sin\delta_2 - \sin\delta_1)$
...in *square degrees*
 - Or, in a more compact form useful when working with astronomical coordinates (for which α is usually expressed in degrees)
 - $(180/\pi)(\alpha_2^{\text{degrees}} - \alpha_1^{\text{degrees}})(\sin\delta_2 - \sin\delta_1)$
-

Hierarchical, Equal Area, iso-Latitude Pixelization

- Areas on the sphere become yet more complex if they are not simple astronomical fields bounded by lines of Right Ascension and declination
 - So, a number of tricks have been developed to keep track of areas in large surveys of the sky
 - One such trick, *HEALPix*, relies on the idea from a few slides ago ($1/2$ the sphere is 2π steradians, $1/4$ is π steradians, etc.) and is a genuine quad-tree scheme
 - Go to the syllabus' JPL HEALPix primer link
 - read *Discretization of Functions on the Sphere* (pay particular attention to Figure 2)
 - also read *Geometric and Algebraic Properties...*
-

Hierarchical, Equal Area, iso-Latitude Pixelization

- We have a Python version of *HEALPix* in *astroconda*
 - It can be called and used, e.g., as follows
 - *import healpy*
 - *healpy.ang2pix(nside,theta,phi)*
 - Note that *theta* and *phi* are in radians, and that *phi* corresponds to Right Ascension and $[\pi/2$ (radians) - declination] corresponds to *theta*
 - i.e. *theta* = 0 is the north pole (90°)..see the wikipedia definition linked from the syllabus
 - The most useful commands for our purposes are linked from the syllabus under *HEALPix Pixelisation related functions*
-

Python tasks

1. Generate a random set of 1000000 points on the surface of the sphere with coordinates ra, dec (α, δ) degrees that correctly populate the sphere equally in area
 - $ra = 360. * (random(1000000))$ and
 - $dec = (180./\pi) * np.arcsin(1. - random(1000000) * 2.)$
 - plot your points...is there a higher density of points near the poles or the equator of the sphere?
 2. Use *ang2pix* with *nside=1* to determine which pixels each of your *ra, dec* points lie within at the *nside=1* level of the *HEALpix* hierarchy
 - convert *ra, dec* to radians and take 90° ($\pi/2$ radians) - *dec* so that *ra* becomes *phi* and *dec* becomes *theta*
 - What is the area of an *nside=1 HEALpix* pixel?
-

Python tasks

3. Use the *numpy.histogram* command to print out how many of your points lie in each *HEALpix* pixel
 - Is the answer consistent with pixels being equal-area?
 4. *numpy.where* will return the indices that obey a logic command. So, if you've called your array of pixels "pix" then $w = np.where(pix == 2)$ will make w a list of indices for which *phi*, *theta* (or *ra*, *dec*) lie in pixel 2
 - Plot *ra*, *dec* using matplotlib marker 'k.' and overplot $ra[w]$, $dec[w]$ for those points in pixel 2, using a different color. Repeat for pixel 5 and pixel 8
 5. Use *ang2pix_ring* with *nside*=2 to map your *ra*, *dec* points to *HEALpix* at the next level of the hierarchy
 - Which *nside*=2 pixels lie inside pixel 5 at *nside*=1?
-